



# UNIFORM POLICY

LEAGUES AND DOMESTIC COMPETITIONS



# BASKETBALL VICTORIA UNIFORM RULING

The following rules are an adaptation of the FIBA Rules for application within Basketball Victoria operated leagues and competitions.

## TEAM UNIFORMS

The uniform of the team members shall consist of:

- Shirts of the same dominant colour front and back as the shorts
  - All players must tuck their shirts into their playing shorts
  - 'All-in-ones' are permitted
- Shorts of the same dominant colour front and back as the shirts
  - The shorts must end above the knee
- Each team member shall wear a shirt numbered on the front and back with plain numbers, of a colour contrasting with the colour of the shirt. The numbers shall be clearly visible and:
  - Those on the back shall be at least 16cm high
  - Those on the front shall be at least 8cm high
  - The numbers shall be at least 2cm wide
  - Teams may only use numbers 0 and 00 and from 1 to 99
  - Players on the same team shall not wear the same number
  - Any advertising or logo shall be at least 5cm away from the numbers
- Basketball Victoria does not enforce socks to be visible, nor of the same colour, at any level of competition.
- Basketball Victoria does not enforce shoes to be of the same colour, at any level of competition.

## OTHER EQUIPMENT

All equipment used by players must be appropriate for the game. Any equipment that is designed to increase a player's height or reach or in any other way give an unfair advantage is not permitted.

Players shall not wear equipment (objects) that may cause injury to other players.

- The following are **NOT** permitted:
  - Finger, hand, wrist, elbow or forearm guards, casts or braces made of leather, plastic, pliable (soft) plastic, metal or any other hard substance, even if covered with soft padding
  - Objects that could cut or cause abrasions (fingernails must be closely cut).
  - Hair accessories and jewellery
- The following are permitted:
  - Shoulder, upper arm, thigh or lower leg protective equipment if sufficiently padded

- Arm and leg compression sleeves
- Headgear (however) shall not cover any part of the face entirely or partially (eyes, nose, lips etc.) and shall not be dangerous to the player wearing it and/or to other players. Headgear shall not have opening/closing elements around the face and/or neck and shall not have any parts extruding from its surface.
- Knee braces
- Protector for an injured nose, even if made of a hard material
- Non-coloured transparent mouth guard
- Spectacles, if they do not pose a danger to other players
- Wristbands and headbands, maximum of 10cm wide textile material
- Taping of arms, shoulders, legs etc
- Ankle braces

All players on the team must have all their arm and leg compression sleeves, headgear, wristbands, headbands and tapings of the same solid colour.

## DOMESTIC COMPETITIONS UNIFORMS

Basketball Victoria advises the following variation to the above rule for application at domestic competition level.

Each team member will wear a shirt with:

- Numbers on the back, the colour of the number must be contrasting with the colour of the shirt or clearly visible from 10m away. (Numbers on the front are optional.)
- Numbers can be any size as long as they are clearly visible from 10m away.
- Shirts and shorts do not have to be of the same dominant colour, front and back.
- Teams may only have one set of playing shirts. They may also wear light or dark colours regardless of the order of naming in the schedule, if they do not clash.
- Socks do not have to be visible or of the same dominant colour for all team members.
- Players' equipment may be of any colour or colour combination if it does not display any inappropriate imagery or wording. This includes religious/cultural headwear.
- The colour of players equipment does not have to be the same, within the team.

# BASKETBALL VICTORIA EQUIPMENT RULING

The following rules are in addition to the general uniform rules to provide clarity on what equipment or accessories are permitted for use by Basketball Victoria.

## WEARING OF GLOVES

Gloves may be worn by players as long as they:

- Are appropriate for basketball.
- Do not give additional reach, or grip.
- Do not in any other way give an unfair advantage to the wearer.
- Are in no way dangerous to other players.

The use of gloves to avoid cutting fingernails is allowable under the current rules of the game, as long as they conform to the above requirements.

## FINGERNAILS

If the referees establish that a player's fingernails could cause abrasions, the player must:

- Closely cut their fingernails to eliminate the threat of causing abrasions (usually not protruding above the finger).
- Cover the protruding fingernails with a suitably protective device such as medical strapping tape. (The tape must be applied in such a manner that no sharp edges or corners are created by the taping.)
- The player may not participate until such time that the referee is satisfied that the nails are appropriately covered.

The referee should prohibit the player from participating in the game in the following circumstances:

- Suitable protective measures are not available.
- The referee is not convinced that such a protective measure will adequately overcome the risk of abrasive injury to others.
- The player refuses to cover the offending fingernails.

## WRIST BANDS

- Bands worn by individuals made of rubber, leather, silicon etc., are regarded as objects which may cause injury to other players. Consequently, players must remove the bands prior to playing or have them covered with adhesive tape or towelling sweat band to eliminate any possibility of another player getting their finger(s) caught under them.
- The player may not participate until such time that the referee is satisfied that the band(s) are appropriately covered.

## MEDICAL WRIST BAND

Medical information wrist bands may be worn by players as long as they are;

- In no way dangerous to other players.
- Covered using medical strapping tape or covered with a towelling sweat band.

For the above items, where the protective device (e.g., strapping tape) falls off during the game the referee must stop

play at the next opportunity and direct the player to remedy the cover. If this occurs more than twice during a game, then the referee should instruct the player that they can no longer participate in the game, unless the fingernails are closely cut to eliminate the threat of causing abrasions to others or the band they are wearing is removed.

## HEAD WEAR

Headwear worn for religious or cultural reasons (such as hijabs, turbans or yarmulkes), are permitted under FIBA Rules. Braids and plaits are also permitted under FIBA Rules.

Players are permitted to take the court wearing the following "acceptable" items:

- "Bobby pins" and/or "one touch" or "snap" clips to hold their hair back.
- Items made from a non-abrasive, pliable material (e.g., hair extensions).
- Head scarves or other fabric articles worn for religious or cultural purposes held in place by bobby pins or snap clips (e.g., hijab, turban, yarmulke).
- Braids, plaits or any other variation of interwoven hair style.

The following items are **NOT** permitted:

- Barrettes, bandanas or headbands made of metal.
- Clips larger than a bobby pin or snap clip especially those that are present for decorative purposes.
- Any hard material that swings freely with/in their hair, e.g., beads.

## PROTECTIVE HELMETS

If a player is required to wear a protective helmet for their own health and safety, then their health is potentially at very high risk for the sport of basketball. However, an exemption may be granted where a player provides medical evidence to wear a helmet for their self-protection. A player is permitted to wear a helmet whilst playing if it is:

- Sufficiently padded.
- Does not cover any or all of their eyes, lips, nose.
- Does not possess any hard or abrasive elements.
- Does not in any other way give an unfair advantage to the wearer.
- Is in no way dangerous to other players.

## JEWELLERY

Players who wear jewellery which is visible and could cause injury to themselves or to other players shall be advised-

- Any player wearing an object that may cause injury (such as rings, bracelets, necklaces or earrings), will be explained the rule by the referee (presuming the player is unaware of the rule), and asked to remove the object before taking the court.
- If a player claims that a particular item cannot be removed, the referee should instruct the player that they must cover the object with a suitably protective device such as medical tape. The player may not participate until such time that the referee is satisfied that the object is appropriately covered.

- Where the protective device (e.g., tape) falls off during the game the referee must stop play at the next opportunity and direct the player to remedy the cover. If this occurs more than twice then the referee should instruct the player that they can no longer participate in the game, unless they remove the jewellery.

The referee should prohibit the player from participating in the following circumstances:

- A referee is not convinced that such a protective measure will adequately overcome the risk of injury.
- Suitable protective measures are not available.
- The player refuses to remove or cover the offending object.

Any player who seeks to participate in defiance of any of the

above directions by a referee should be disciplined as per the association's rules. There have been some concerns over liability issues if referees allow players to play while wearing jewellery, particularly when players have offered to sign release or indemnity forms.

**SUN HATS**

When playing basketball outdoors, the use of appropriate headgear for sun protection should be permitted as long as the head gear:

- Is in no way dangerous to other players.
- Is appropriate for outdoor basketball.
- Does not give an unfair advantage.

**BASKETBALL VICTORIA APPROVED UNIFORM AND EQUIPMENT ITEMS**

The following diagrams are examples of uniform and equipment items that are approved for use in Basketball Victoria Leagues. Also included, are examples of illegal items for reference.

**COMPRESSION / UNDERGARMENTS**



**SHORT**



**SOCKS**



**KNEE PADS**



**TIGHTS**



**TANK**



**SHORT SLEEVE**



**LONG SLEEVE**



**SLEEVE**

**NOT APPROVED COMPRESSION / UNDERGARMENTS**



**BRIGHT COLOURED BRANDING**



**BRIGHT COLOURED PATTERNS**



**LONG SLEEVE T-SHIRT**



**SHORT SLEEVE T-SHIRT**